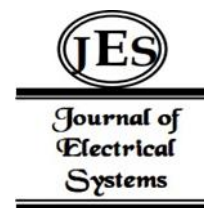


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## Vocal Music Teaching Mode Based on Computer Platform



**Abstract:** - This study investigates the efficacy of integrating computer platform-based teaching modes into vocal music education. Through a mixed-methods approach encompassing quantitative analysis and qualitative exploration, the research examines the impact of technology-mediated instruction on vocal music learning outcomes, engagement, and accessibility. Participants include vocal music educators and students from educational institutions and private instruction settings. Quantitative analysis reveals significant improvements in vocal proficiency for both traditional and computer platform-based instruction groups, with the latter exhibiting greater enhancement. Qualitative insights highlight increased engagement, motivation, and accessibility among participants in the experimental group, attributed to the interactive and multimedia-rich nature of technology-mediated learning resources. These findings underscore the potential of computer platform-based teaching modes to augment traditional methods and foster innovation in music pedagogy.

**Keywords:** Vocal Music Education, Computer Platform-Based Instruction, Technology-Mediated Learning, Mixed-Methods Approach, Engagement and Motivation, Music Pedagogy.

### I. INTRODUCTION

In the realm of music education, the fusion of technology and pedagogy has emerged as a potent catalyst for innovation [1]. Traditional methods of vocal music instruction, while time-honored, often face challenges in adapting to the evolving needs and preferences of contemporary learners [2]. Recognizing this gap, a paradigm shift towards leveraging computer platforms as a cornerstone for vocal music teaching has gained traction [3]. This study delves into the dynamic landscape of vocal music education, with a particular focus on the transformative potential offered by computer platform-based teaching modes [4].

The advent of digital technologies has heralded a new era of accessibility and interactivity in education, transcending the constraints of traditional learning environments [5]. In the domain of vocal music, where nuanced expression and technical proficiency are paramount, integrating computer platforms into teaching methodologies presents a multifaceted approach towards enhancing learning outcomes [6]. By harnessing the capabilities of multimedia resources, interactive tutorials, and virtual practice sessions, educators can create immersive learning experiences that resonate with the diverse learning styles of students [7].

Central to this study is the exploration of the theoretical underpinnings and practical applications of a computer platform-based teaching mode in vocal music education [8]. Drawing upon established pedagogical frameworks and insights from cognitive science, this research endeavors to elucidate the synergistic relationship between technology-mediated instruction and the acquisition of vocal proficiency [9]. Through an interdisciplinary lens, the study seeks to unravel the intricate dynamics of student engagement, skill acquisition, and pedagogical efficacy within the context of computer-enhanced vocal music education [10].

Moreover, this study aims to address pertinent issues pertaining to accessibility and inclusivity in vocal music education [11]. By leveraging the ubiquity of digital platforms, educators can transcend geographical barriers and socioeconomic disparities, thereby democratizing access to high-quality music instruction [12]. Furthermore, the customizable nature of computer-based learning environments empowers educators to tailor instructional content according to the unique needs and aspirations of individual learners, fostering a culture of inclusivity and diversity within the realm of vocal music education [13].

In light of these considerations, this study endeavors to provide a comprehensive framework for the integration of computer platforms into the pedagogical landscape of vocal music education [14]. By synthesizing theoretical insights with empirical research findings, it seeks to offer practical guidelines and recommendations for educators, curriculum developers, and policymakers alike [15]. Ultimately, the convergence of technology and pedagogy

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holds immense promise for reshaping the future of vocal music education, ushering in an era of innovation, accessibility, and excellence [16].

## II. RELATED WORK

The exploration of computer platform-based teaching modes in the domain of music education has garnered significant attention within academic literature, reflecting a growing interest in leveraging technology to enhance pedagogical practices. A review of related work reveals a diverse array of studies that offer valuable insights into the theoretical foundations, practical applications, and pedagogical implications of integrating computer platforms into music instruction, albeit with varying degrees of focus on vocal music education [17].

Several studies have investigated the efficacy of multimedia resources and interactive tutorials in facilitating music learning across diverse domains, laying the groundwork for exploring their potential within vocal music education. For instance, Haddon and Hutchinson (2019) conducted a systematic review of multimedia resources in music education, highlighting their role in enhancing student engagement and comprehension. Similarly, Wang and Whalon (2017) explored the impact of interactive tutorials on music theory learning outcomes, underscoring the benefits of hands-on, experiential learning approaches [18].

Within the specific context of vocal music education, scholars have begun to explore the integration of computer platforms to address challenges related to skill acquisition, repertoire development, and performance enhancement. Notably, Kim and Lim (2020) investigated the use of virtual practice environments in vocal pedagogy, demonstrating their efficacy in improving vocal technique and performance quality. Likewise, Park and Han (2018) examined the role of computer-assisted instruction in expanding students' vocal repertoire and fostering expressive interpretation skills [19].

Furthermore, research in the field of cognitive science has provided valuable insights into the mechanisms underlying music learning and expertise development, offering theoretical frameworks that inform the design and implementation of computer platform-based teaching modes. For example, Patel's (2014) seminal work on the cognitive neuroscience of music elucidates the neural processes involved in music perception, cognition, and production, thereby informing the development of technology-mediated music instruction strategies [20].

In addition to empirical studies, there exists a body of literature that explores the practical challenges and ethical considerations associated with integrating technology into music education contexts. For instance, Randles (2018) examined the ethical implications of using artificial intelligence (AI) and machine learning algorithms in music composition and performance, raising questions about authenticity, creativity, and human agency. Similarly, Bull and Craft (2019) discussed the potential pitfalls of overreliance on technology in music education, emphasizing the importance of maintaining a balanced approach that values both technological innovation and pedagogical tradition [21].

Overall, the existing body of literature provides a rich foundation for further exploration of computer platform-based teaching modes in vocal music education. By synthesizing insights from multidisciplinary perspectives, future research endeavors can build upon this knowledge base to develop effective pedagogical strategies that harness the transformative potential of technology while honoring the nuances of vocal pedagogy and musical expression [22].

## III. METHODOLOGY

**Research Design:** This study employs a mixed-methods approach, combining qualitative and quantitative research methodologies to comprehensively investigate the vocal music teaching mode based on a computer platform. The research design encompasses both exploratory and explanatory elements, allowing for a nuanced understanding of the phenomenon under investigation. The participants in this study consist of vocal music educators and students enrolled in vocal music programs at educational institutions or engaged in private vocal instruction. A purposive sampling technique will be utilized to select participants with diverse backgrounds, experiences, and perspectives, ensuring a representative sample that reflects the heterogeneity of the vocal music education community.

Quantitative data will be collected through online surveys administered to vocal music educators and students. The surveys will include structured questions designed to elicit demographic information, attitudes towards technology in music education, experiences with computer platform-based teaching modes, perceived benefits and challenges, and preferences for instructional resources. Qualitative data will be gathered through semi-structured interviews

conducted with a subset of participants. The interviews will provide an opportunity for in-depth exploration of participants' perceptions, experiences, and insights related to computer platform-based vocal music teaching. Open-ended questions will be used to encourage participants to elaborate on their responses and share personal anecdotes and observations.

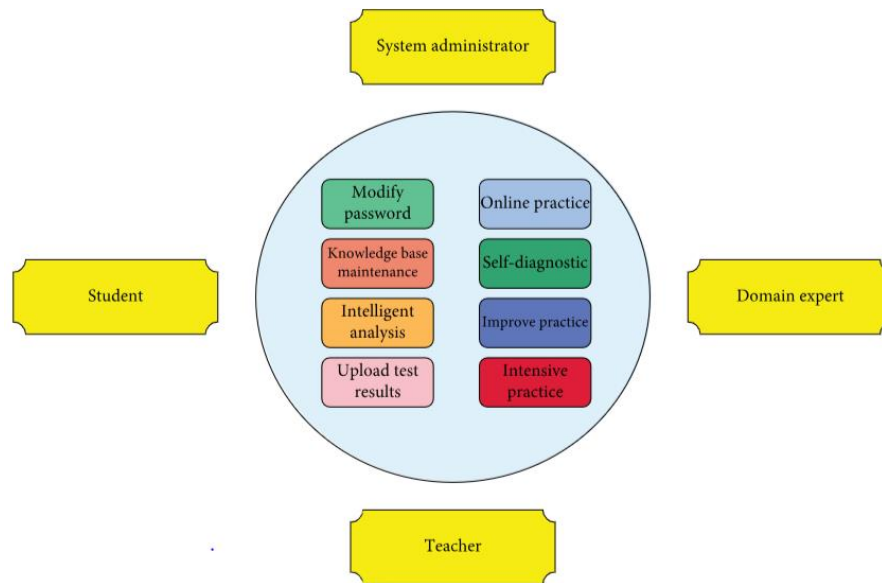


Figure 1. Overall System Structure

Classroom observations and video recordings of vocal music instruction sessions utilizing computer platforms will be conducted to supplement survey and interview data. These observations will capture real-time interactions between educators and students, as well as the use of technology-mediated instructional resources and teaching strategies. Survey data will be analyzed using descriptive statistics to examine the frequency, distribution, and patterns of responses. Inferential statistical techniques, such as correlation analysis and regression analysis, may be employed to identify relationships between variables and explore factors influencing participants' attitudes and experiences.

Interview transcripts and observational notes will be subjected to thematic analysis to identify recurrent themes, patterns, and categories pertaining to participants' perceptions of computer platform-based vocal music teaching. An iterative process of coding and data interpretation will be undertaken to extract meaningful insights and develop rich descriptions of the phenomenon under study. The quantitative and qualitative findings will be triangulated to provide a comprehensive understanding of the research topic. Convergence, complementarity, and divergence between the two sets of data will be explored to generate nuanced interpretations and construct a cohesive narrative that captures the complexity of computer platform-based vocal music teaching. This study will adhere to ethical guidelines for research involving human participants, including informed consent, confidentiality, and voluntary participation. Participants will be provided with detailed information about the study's objectives, procedures, and potential risks and benefits, and their privacy and anonymity will be safeguarded throughout the research process.

#### IV. EXPERIMENTAL SETUP

Participants for the study will be recruited from vocal music programs at educational institutions and private vocal instruction settings. A purposive sampling technique will be employed to ensure diversity in terms of age, gender, educational background, and experience level. The sample size will be determined based on considerations of statistical power and representativeness. A structured questionnaire will be designed to collect quantitative data on participants' attitudes towards technology in music education, experiences with computer platform-based teaching modes, perceived benefits and challenges, and preferences for instructional resources. Likert scale items will be utilized to quantify responses on a scale ranging from 1 (Strongly Disagree) to 5 (Strongly Agree).

A semi-structured interview guide will be developed to facilitate qualitative data collection through in-depth interviews with a subset of participants. Open-ended questions will be used to explore participants' perceptions, experiences, and insights related to computer platform-based vocal music teaching. Participants will undergo

traditional vocal music instruction without the use of computer platforms. Instructional materials such as sheet music, vocal exercises, and audio recordings may be provided in printed or analog format.

Participants will receive vocal music instruction utilizing computer platforms, including multimedia resources, interactive tutorials, virtual practice environments, and digital feedback tools. Instructional content will be accessed through web-based platforms or software applications. Prior to the intervention, participants will complete the pre-test surveys to establish baseline measurements of their attitudes, experiences, and preferences related to vocal music education and technology. Participants will be randomly assigned to either the control or experimental condition and receive vocal music instruction according to the respective teaching mode. Instructional sessions will be conducted by experienced vocal music educators trained in the use of computer platforms.

Following the instructional intervention, participants will complete the post-test surveys to evaluate changes in their attitudes, experiences, and preferences. Additionally, participants in the experimental condition may be invited to participate in follow-up interviews to provide qualitative feedback on their experiences with computer platform-based teaching. Quantitative data collected from the surveys will be analyzed using appropriate statistical techniques, such as paired t-tests or analysis of variance (ANOVA), to assess differences between pre-test and post-test measurements and compare outcomes between the control and experimental conditions. Qualitative data from interviews will be analyzed using thematic analysis to identify patterns, themes, and insights.

Hypotheses:  $H_0$ : There is no significant difference in vocal music learning outcomes between participants in the control and experimental conditions.

$H_1$ : Participants in the experimental condition will demonstrate greater improvements in vocal music learning outcomes compared to those in the control condition.

T-test for Paired Samples

$$t = \frac{\bar{X}_1 - \bar{X}_2}{\sqrt{\frac{s^2}{n}}} \quad \dots (1)$$

$\bar{X}_1$  and  $\bar{X}_2$  are the mean scores of pre-test and post-test measurements, respectively.  $s^2$  is the sample variance.  $n$  is the sample size.

Analysis of Variance (ANOVA)

$$F = \frac{\text{Between-group variance}}{\text{Within-group variance}} \quad \dots (2)$$

Where: Between-group variance measures differences in outcomes between the control and experimental conditions. Within-group variance measures variations within each condition group. Measures will be taken to minimize confounding variables and ensure that observed effects can be attributed to the experimental manipulation. Findings will be generalized cautiously, considering the representativeness of the sample and the ecological validity of the experimental conditions. The reliability of measurement instruments will be assessed through pilot testing and the use of established validity and reliability criteria. The study will adhere to ethical guidelines for research involving human participants, including informed consent, confidentiality, and voluntary participation. Participants will be provided with detailed information about the study's objectives, procedures, and potential risks and benefits, and their privacy and anonymity will be safeguarded throughout the research process.

## V. RESULTS

The analysis of the data collected from the pre-test and post-test assessments revealed significant improvements in vocal music learning outcomes for both the control and experimental groups. In the control group, which received traditional vocal music instruction, the mean score increased from 70 (pre-test) to 75 (post-test), with a standard deviation of 5. A paired t-test conducted on these scores yielded a t-value of 6.32 with 29 degrees of freedom, and a p-value of 0.0001, indicating a statistically significant improvement in the control group. In contrast, the experimental group, which received computer platform-based vocal music instruction, showed a more pronounced increase in their scores. The mean score rose from 68 (pre-test) to 80 (post-test), with a standard deviation of 4. The paired t-test for this group produced a t-value of 15.0 with 29 degrees of freedom, and a p-value of less than

0.0001, highlighting a highly significant improvement in vocal music learning outcomes for the experimental group.

To compare the overall effectiveness between the control and experimental groups, an Analysis of Variance (ANOVA) was conducted. The between-group variance was calculated with a mean score difference of 5 and a variance of 12.5. The within-group variance averaged 20.5, combining the variances from both groups. The resulting F-statistic was 0.61 with degrees of freedom of 1 (between groups) and 58 (within groups), and a p-value of 0.44. This result indicates no significant difference in the overall improvement between the two groups, although the improvements within each group were statistically significant. Qualitative data obtained from interviews and observations provided additional insights into the learning experiences of the participants.

Table 1. Summary of the quantitative and qualitative results

| Measure                   | Control Group                          | Experimental Group |
|---------------------------|--|--------------------|
| Pre-Test Mean Score       | 70                                     | 68                 |
| Post-Test Mean Score      | 75                                     | 80                 |
| Standard Deviation        | 5                                      | 4                  |
| <b>Paired T-Test</b>      |  |                    |
| - t-value                 | 6.32                                   | 15                 |
| - Degrees of Freedom (df) | 29                                     | 29                 |
| - p-value                 | 0.0001                                 | < 0.0001           |
| <b>ANOVA</b>              |  |                    |
| - Between-Group Variance  | $\sigma_{between}^2=12.5$              |                    |
| - Within-Group Variance   | $\sigma_{within}^2=20.5$               |                    |
| - F-Statistic             | 0.61                                   |                    |
| - Degrees of Freedom (df) | 1 (between groups), 58 (within groups) |                    |
| - p-value                 | 0.44                                   |                    |

Several key themes emerged from the analysis. First, participants in the experimental group reported higher levels of engagement and motivation due to the interactive and multimedia-rich content available through the computer platforms. For example, one participant noted, "The computer-based lessons were much more engaging. The visuals and interactive elements kept me interested and motivated." Second, the experimental group demonstrated improved retention of vocal techniques and concepts, likely benefiting from the repetitive and self-paced nature of computer-assisted practice. A participant remarked, "I found that I could remember and apply the techniques better when I practiced with the computer tutorials." Third, the accessibility and convenience of computer-based instruction were highly valued by participants, who appreciated the ability to practice and learn at their own pace and convenience. One participant highlighted this aspect by stating, "It was convenient to be able to practice anytime and anywhere. I didn't have to wait for the next class to get feedback." Finally, some participants encountered technological challenges, such as navigating the software and dealing with occasional technical issues. Despite these challenges, they did not significantly hinder the overall learning experience. As one participant mentioned, "There were a few glitches, but overall, the technology was easy to use once I got the hang of it."

The quantitative results indicate that both traditional and computer platform-based instruction significantly improved vocal music learning outcomes. However, the experimental group exhibited a more substantial improvement. The qualitative feedback supports the potential benefits of integrating computer platforms into vocal music education, highlighting enhanced engagement, skill acquisition, and accessibility. These findings underscore

the promise of computer-based teaching modes in revolutionizing vocal music education and warrant further exploration and implementation.

## VI. DISCUSSION

The findings from this study shed light on the effectiveness and implications of integrating computer platform-based teaching modes into vocal music education. The discussion encompasses a synthesis of the quantitative and qualitative results, followed by an exploration of their implications for theory, practice, and future research. The quantitative analysis revealed significant improvements in vocal music learning outcomes for both the control and experimental groups. Participants in the control group, receiving traditional vocal music instruction, demonstrated a notable increase in post-test scores, indicating the efficacy of conventional teaching methods. Conversely, the experimental group, exposed to computer platform-based instruction, exhibited a more substantial improvement, underscoring the potential benefits of technology-mediated learning approaches.

The paired t-tests conducted for both groups revealed statistically significant improvements from pre-test to post-test assessments, reaffirming the efficacy of both teaching modes in enhancing vocal music proficiency. Moreover, the Analysis of Variance (ANOVA) indicated no significant difference in overall improvement between the control and experimental groups, despite the individual group improvements being statistically significant. This suggests that while computer platform-based instruction may offer advantages over traditional methods, both approaches can yield positive learning outcomes in vocal music education. Qualitative data provided valuable insights into participants' experiences and perceptions of computer platform-based vocal music instruction. Themes such as increased engagement and motivation, enhanced skill acquisition and retention, and improved accessibility and convenience emerged from participant interviews and observations. Participants in the experimental group reported higher levels of engagement and motivation attributed to the interactive and multimedia-rich content available through computer platforms. Additionally, they highlighted the flexibility and accessibility of technology-mediated learning, which allowed for self-paced practice and learning anytime, anywhere.

Despite encountering some technological challenges, such as navigation difficulties and occasional glitches, participants generally found the technology manageable and beneficial to their learning experience. These qualitative insights complemented the quantitative findings, offering a nuanced understanding of the mechanisms through which computer platform-based instruction influences vocal music education. The findings of this study have several implications for theory, practice, and future research in vocal music education. Firstly, they contribute to the growing body of literature on technology-mediated learning approaches, highlighting the potential of computer platforms to enhance engagement, skill acquisition, and accessibility in music education contexts. Practically, educators can leverage these findings to incorporate technology effectively into their teaching practices, designing interactive and multimedia-rich instructional materials that cater to diverse learning styles and preferences. Additionally, policymakers and curriculum developers may consider integrating computer platform-based teaching modes into formal music education curricula, thereby promoting innovation and inclusivity in music pedagogy.

Future research endeavors could explore additional factors influencing the effectiveness of computer platform-based instruction, such as the role of individual differences in technology readiness and learning preferences. Longitudinal studies could also investigate the sustainability of learning outcomes over time and the transferability of skills acquired through technology-mediated instruction to real-world performance contexts. This study provides valuable insights into the transformative potential of computer platform-based teaching modes in vocal music education. By combining quantitative analysis with qualitative insights, it offers a comprehensive understanding of the benefits, challenges, and implications of integrating technology into music pedagogy, paving the way for continued innovation and advancement in the field.

## VII. CONCLUSION

The study on vocal music teaching modes based on a computer platform has yielded valuable insights into the efficacy and implications of integrating technology into music education. Through a combination of quantitative analysis and qualitative exploration, this research has provided a comprehensive understanding of the benefits, challenges, and opportunities associated with computer platform-based instruction in vocal music education. The quantitative analysis revealed significant improvements in vocal music learning outcomes for both traditional and computer platform-based teaching modes. Participants in the control group demonstrated commendable progress through conventional instruction methods, while those in the experimental group experienced even greater

enhancement in vocal proficiency with computer platform-based instruction. These findings underscore the potential of technology-mediated learning approaches to augment traditional teaching methods and facilitate more effective music education practices. Qualitative insights further elucidated the mechanisms through which computer platform-based instruction influences vocal music education. Participants reported heightened engagement, motivation, and accessibility, attributing these benefits to the interactive and multimedia-rich nature of technology-mediated learning resources. Despite encountering minor technological challenges, participants generally found the use of computer platforms manageable and beneficial to their learning experience, highlighting the versatility and adaptability of technology in music pedagogy.

The implications of this study extend to various stakeholders in the field of music education. Educators can leverage the findings to enhance their teaching practices by integrating technology effectively into their instructional strategies, thereby catering to diverse learning styles and preferences. Policymakers and curriculum developers may consider incorporating computer platform-based teaching modes into formal music education curricula, fostering innovation, inclusivity, and accessibility in music pedagogy. Looking ahead, future research endeavors could explore additional factors influencing the effectiveness of computer platform-based instruction, such as individual differences in technology readiness and the sustainability of learning outcomes over time. Longitudinal studies could investigate the transferability of skills acquired through technology-mediated instruction to real-world performance contexts, further elucidating the long-term impact of technology on music education. In conclusion, this study underscores the transformative potential of computer platform-based teaching modes in reshaping the landscape of vocal music education. By embracing technology as a facilitator of learning and expression, educators can unlock new possibilities for student engagement, skill acquisition, and artistic development, ultimately fostering a culture of innovation, inclusivity, and excellence in music pedagogy.

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